



CONTEST DESCRIPTION

Photography

POST-SECONDARY

Table of Contents

| | | |
|----------|--|----------|
| 1 | THE SKILLS FOR SUCCESS FOR CAREERS IN THE SKILLED TRADES AND TECHNOLOGY | 2 |
| 2 | CONTEST INTRODUCTION | 2 |
| 3 | CONTEST DESCRIPTION | 3 |
| 4 | EQUIPMENT, MATERIAL, CLOTHING | 3 |
| 5 | HEALTH AND SAFETY..... | 4 |
| 6 | ASSESSMENT | 5 |
| 7 | CONTEST SPECIFIC RULES | 5 |
| 8 | ADDITIONAL INFORMATION..... | 5 |
| 9 | NATIONAL TECHNICAL COMMITTEE MEMBERS..... | 6 |

1 THE SKILLS FOR SUCCESS FOR CAREERS IN THE SKILLED TRADES AND TECHNOLOGY

In response to the evolving labour market and changing skill needs, the Government of Canada has launched the new Skills for Success (*former Essential Skills*) model defining nine key skills needed by Canadians to participate in work, in education and training, and in modern society more broadly. SCC is currently working with Employment and Social Development Canada (ESDC) to bring awareness of the importance of these skills that are absolutely crucial for success in Trade and Technology careers. Part of this ongoing initiative requires the integration and identification of the Skills for Success in contest descriptions, projects, and project documents. The next phase and very important aspect of our Skills for Success (SfS) initiative is to provide a *Skills Report Card* to each competitor at the Skills Canada National Competition. The purpose of the report card is to inform the competitor about their current level of nine identified Skills for Success based on their competition scores. With this knowledge, the competitor will be made aware which skill may require improvement. Full implementation is expected in the next Skills Canada National Competition.

The following 9 skills have been identified and validated as key skills for success for the workplace in the legend below:

¹Numeracy, ²Communication, ³Collaboration, ⁴Adaptability, ⁵Reading, ⁶Writing, ⁷Problem Solving, ⁸Creativity and Innovation, ⁹Digital

These Skills for Success have been identified in section 2.4 and/or 3.2 of your Contest Description and if applicable, in your Project and supporting documents.

2 CONTEST INTRODUCTION

2.1 Description of the associated work role(s) or occupation(s)

https://www.skillscompetencescanada.com/en/skill_area/photography/

2.2 Purpose of the Challenge

Produce a total of 11 photographs over the 2 days of competition.

2.3 Duration of contest

10 hours

2.4 Skills and Knowledge to be tested.

- Composition – e.g.: visual elements, style, balance and harmony, framing, DoF
- Technical – e.g.: focus, exposure, contrast, use of light, tonal range
- Impact – e.g.: overall impression of the photograph, tells a story, the emotion, meaning

- Respect of the theme or collection

3 CONTEST DESCRIPTION

- 3.1** List of documents produced and timeline for when competitors have access to the documents on the Skills/Compétences Canada website

| DOCUMENT | DATE OF DISTRIBUTION |
|----------|----------------------|
| Project | January 2022 |

- 3.2** Tasks that may be performed during the contest

- 6 hours will be allocated to photograph and post production^{8,9} (Day 1)
- 4 hours will be allocated for photography, post-production and delivery of final images⁷ (Day 2)
- You are only allowed to use an image once.
- Pictures must be submitted as jpgs Incorrect images will be disqualified and all judges' decisions are final. Images that fail to meet the criteria and or circumvent the spirit and intent of the competition will be disqualified.

Skills for Success – ⁷Problem Solving, ⁸Creativity & Innovation, ⁹Digital

4 EQUIPMENT, MATERIAL, CLOTHING

- 4.1** Equipment and material provided by Skills/Compétences Canada

- Table and steno chair
- 3 studio strobes and stands, light modifiers and backdrop

COMPETITORS WILL BE REQUIRED TO USE THE MATERIAL AND EQUIPMENT PROVIDED BY SCC. ALL OTHER MATERIAL AND EQUIPMENT WILL BE REMOVED FROM THE SKILL AREA.

- 4.2** Equipment and material provided by the competitor

- Computer and editing software
- Digital camera
- Camera Lens or lenses of the student's choice
- Camera support where appropriate
- Card Readers
- Thumb drive to back up images and take images home
- Light meter (optional)
- Reflectors (optional)
- Tripod(s) (optional)
- Speedlight Flashes (optional)
- Transmitter and receivers for speedlight and strobe flashes (optional)

- Any lighting gear: LED, continuous lights, strobes, etc. (optional)
- Wacom Tablets and required drivers on a thumb drive (optional)

If competitors are bringing a computer or laptop from their school (instead of their personal computer), please ensure that the computer is unlocked so documents and possibly software can be saved/installed to the hard drive and technology support can be provided onsite. This may require access to CMOS settings.

4.3 Required clothing provided by the competitor

- Competitor must supply and wear the appropriate clothing (no muscle shirt, shorts, etc).

5 HEALTH AND SAFETY

5.1 Safety program

SCC has implemented a comprehensive safety program as health and safety is an integral part of our competitions. Our safety program includes guidelines and procedures to make the work environment in each skill area safer.

5.1.1 Safety manual

As part of our program a safety manual has been created to monitor and document health and safety within each skill area. It includes a definite plan of action designed to prevent accidents. The safety manual will be provided for every skill and these instructions must be followed and respected by all participants and officials at the SCNC.

5.1.2 Safety workshop

During orientation, Competitors will participate in a Safety workshop and they will be expected to work and maintain a safe working area during the competition. Any Competitor breaking any health, safety, and environmental rules, may be required to undertake a second safety workshop, this will not affect the Competitor's competition time.

5.2 COVID-19 Protocol

The COVID-19 guidelines will be shared as soon as they are available.
The COVID-19 guidelines will be subject to change based on the BC COVID-19 guidelines in place at the time of the competition.

5.3 List of required personal protective equipment (PPE) provided by Skills/Compétences Canada

- Safety glasses
- Hearing protection

- Orange safety Vest
- Hard Hat
- Protective Toe Guards (2 x small, 2 x medium, 2 x large)

5.4 List of required personal protective equipment (PPE) provided by the competitor

- Closed toe shoes

Note: Competitors who do not have the required protective equipment will not be allowed to participate in the competition

6 ASSESSMENT

6.1 Point breakdown

Note: This list is subject to change.

| TASKS | | /100 |
|---------------------------|---------|------|
| Mystery Object 1 | Point 1 | 10 |
| In camera, no Editing RAW | Point 2 | 15 |
| Environmental Portrait | Point 3 | 10 |
| Composite Group Shot | Point 4 | 15 |
| Personal Project | Point 5 | 15 |
| Mystery Object 2 | Point 6 | 10 |
| Portrait Editing | Point 7 | 10 |
| Entire Portfolio | Point 8 | 15 |

7 CONTEST SPECIFIC RULES

Contest specific rules cannot contradict or take priority over the Competition Rules. They do provide specific details and clarity in areas that may vary from contest to contest. Any additional contest rules will be reviewed during the competitor orientation.

| TOPIC/TASK | CONTEST SPECIFIC RULE |
|-------------------|--|
| Food and beverage | <ul style="list-style-type: none"> • No food shall be consumed in the photography competition area <ul style="list-style-type: none"> • Liquids (i.e., Coffee, water) are allowed if they are in a thermos or a sealed bottled. |

8 ADDITIONAL INFORMATION

8.1 Interpreter

If a competitor requires the help of an interpreter once onsite during the competition, the Skills/Compétences Canada Provincial/Territorial offices must advise

Skills/Compétences Canada National Secretariat a minimum of 1 month prior to the competition or this service may not be guaranteed.

8.2 Ties

- Tiebreaker #1: The competitor with the highest score in the Mystery Object 1 criteria will be declared the winner.
- Tiebreaker #2: The competitor with the highest score in the Mystery Object 2 criteria will be declared the winner.
- Tiebreaker #3: The competitor with the highest score in the In Camera, no Editing (RAW) criteria will be declared the winner.

8.3 Test Project change at the Competition

Where the Test Project has been circulated to Competitors in advance, NTC shall change a maximum of 30% of the work content. Please refer to the Competition Rules.

8.4 Competition rules

Refer to the competition rules of the Skills Canada National Competition which can be found on our website.

9 NATIONAL TECHNICAL COMMITTEE MEMBERS

| MEMBER ORGANIZATION | NAME |
|---------------------------|---------------------------|
| Newfoundland and Labrador | Nicholas Eastman |
| Prince Edward Island | Jean-Sébastien Duchesne |
| Nova Scotia | Kelci MacDonald Wood |
| Quebec | Michel Lussier – Co-Chair |
| Manitoba | Ronnie Gilfillan |
| Saskatchewan | Chad McDowell |
| Alberta | Lance Burns |
| British Columbia | Tammy Sarbazzadeh |
| Yukon | Erik Pinkerton |
| Northwest Territory | V. Lee Sacrey – Chair |

Contact the Skills/Compétences Canada national secretariat for any questions or concerns: Nathalie Maisonneuve (nathaliem@skillscanada.com).